Project Title :   
Course Name: Python Game developer  
Date: 19.03.2025  
  
About this Project:   
To be filled by the learner: explain what the project is about, the objectives of creating the project, is it game-based? single/muti-user.  
< guide the learner using the class description field>   
  
  
Example: I have created a VR simulation of solar system. I implemented my knowledge of rotation and revolution of the planets and have created the orbit for every planet around the sun. You can enjoy this project with your VR Headsets.   
  
Key takeaways:   
To be populated by the learner.   
Loop, function, event listeners, operator, x and y coordinates.  
< guide the learner using the class notes field, make sure all concepts implemented in the project are written here>   
  
Example:  In this project I have animation tools on Cos-paces platform,  variables, loops to execute it  
Project Link:   
Project Video Explanation: